



DOWNCITY DESIGN – JOB POSTING

Summer Design Educator

Explore Design

The **DownCity Design Summer Explore Design** program is a unique collaborative summer program for Rhode Island high school students held at PCTA (Providence Career and Technical Academy). DownCity Design (DCD) educators and staff will work together with school day teachers to design and deliver a 6-week experience that will get students excited about learning, provide concrete STEAM and ELA skills, and empower youth to make an impact on their community.

DownCity Design is searching for an **experienced Design Educator** to co-lead daily design classes for our Explore Design program, providing an overview of possible design career paths potentially including graphic design, industrial and product design, architectural design, and user experience design. Participating youth will learn about each discipline over the course of the 6-week summer program. In addition to presentations by practicing professionals and visits to design firms, participants will learn the basics of design software, including Adobe Photoshop and Illustrator. The program will culminate in a final portfolio-worthy service project that showcases the new skills participants have learned. This Design Educator will partner with an academic teacher to create and implement project-based curricula that support youth learning about how design can be used to improve Providence communities.

Location: Providence Career and Technical Academy (41 Fricker Street, Providence)

Dates and Times: July 8 – August 16, 2019 (6 weeks); M-F 8:00-3:30 pm

Compensation: \$18-22/hour, depending on experience.

Duties and Responsibilities:

Summer Design Studio Educators will be expected to:

- Work cooperatively with academic and co-educators to develop new curricula.
- Prepare daily lesson plans and reflect on their success with the team in weekly debriefs.
- Attend all paid, pre-summer training and planning sessions, including those on 5/11/19 and 6/8/19.
- Attend weekly staff meetings, final debrief session and celebration events.
- Oversee classroom management and address behavioral issues using positive youth development strategies.
- Co-lead engineering challenges, team building activities, and reflections.
- Coordinate relevant field trips and visits from professionals.
- Facilitate project documentation and portfolio development.
- Manage a teaching assistant to help in the classroom.
- Supervise lunch and break blocks during the day.
- Deliver assessment tools to track student outcomes (pre-and post-tests).
- Perform other responsibilities, as needed, to help the program run smoothly.

Qualified candidates will have:

- Solid design skills and experience with product design, user experience, graphic design or architectural design.
- Familiarity with Adobe Photoshop, Illustrator, and SketchUp.
- Teaching experience (ideally working with high school students).
- Strong curriculum design skills.
- Openness to creative collaboration and working as a team.
- Excitement about project-based learning and social justice.
- The ability to commit time to attend the trainings, planning meetings, and celebrations.

Hiring decisions will be made on a rolling basis through March 1st, so please submit your application right away if interested. Send a resume, cover letter, and work sample to Lexie Whipple, Program Director, at lexie@downcitydesign.org. No phone calls, please.

DownCity Design is a non-profit organization dedicated to helping people design solutions for their communities. Our goal is to improve the city of Providence by inviting citizens to imagine and create better futures, using the tools of design. Our free design/build programs help youth become change-makers by inviting them to create structures that respond creatively to challenges and opportunities in their communities. Learn more about our work at: www.downcitydesign.org